

Sportsmanship

This is a fun league providing a safe and fun environment for all. Unsportsmanlike conduct will not be tolerated at any time. A Legion executive, league official, or the bar steward has the authority to have a player removed.

Team Roster

1. Teams must be registered and consist of 4 players minimum, and up to 8 players. There are no gender rules.
2. This is an adult league and all players must be 19 years of age or older including spectators. (no children)
3. All players in attendance should play in at least 1 game for their hour. (please rotate all players to be fair)

Game Rules

1. 2 players from each team will start at opposite ends. 4 players from each team to start each game.
2. Players starting a game must finish and remain on the same end for the entire game. (except 3.b. below)
3. A team will be allowed to start with 2 or 3 players. Late players may join the game in progress on arrival.
 - a. If a team only has 2 players to start, 1 player will start at each end. Each player of the short team will be allowed to toss from 1 end only. That player is allowed to toss a maximum of 2 bags out of the 4. The other 2 bags will be considered "Dirty Bags" and not be permitted to be tossed.
 - b. If a team only has 3 players to start, 2 players will start at 1 end, with player 3 at the opposite end. Play will start at the end with 2 players. The player that tosses bags 3 & 4 for their team must rotate to the opposite end and throw bags 1 & 2. There should always be 2 players on the active end.
4. Teams that have not arrived 15 minutes after the scheduled starting time will forfeit the 1st game.
5. If the team has not arrived by 30 minutes after the starting time, the match is forfeited and the opposing team will be awarded 3 points. Please be ready on time.
6. If a team is short to start, borrowing a player is permissible. The borrowed player must finish the hour with this team. THIS IS A FUN LEAGUE AND EVERYONE IS HERE TO PLAY. We want to avoid any forfeits.
7. Boards will be placed approximately 27 feet apart from each other (from the front of each boards).
8. 8 bags of 2 colours will be provided. 1 set of 4 for each team. No personal bags are allowed in play.
9. Captains will play rock, paper, scissors to determine which team tosses first.
10. Players must throw bags from behind the front edge of the board. Underhand tosses only. (no overhand)
11. Teams will alternate tosses until all 8 bags are tossed before deciding scoring.
12. The team that scores, throws first in the next round. If no points were scored, then the team that had throw first previously, throws first again.
13. Play will last for 55 minutes and will be as many games as possible in that time allotment. When stop is announced, play will end at the completion of the end in progress.
14. If time expires before the last game is complete and the leading team has scored at least 11 or more points, they will be awarded the win. If neither team has scored 11 points, the game is not complete or counted.

Scoring

1. A bag completely through the hole will be worth 3 points.
2. Bags knocked through the hole by other tosses will be worth 3 points.
3. A bag resting on the board will be worth 1 point.
4. Bags knocked off by other tosses will not be worth any points.
5. Bags that bounce off the ground on to the board OR bags touching the ground should be removed before the next toss and will not count. If the foul bag contacts any bags that are in the count, those bags will be replaced at or nearest to their original positions, even if the bag is in the count and is knocked in the hole.
6. Points are totaled at the end of each round of tosses. A net scoring system will be used. Subtract the total of the team with the least points from the team with the most points.
7. The first team to 21 points will win the game.
8. Each game won during the hour will be counted as 1 POINT for each win. Both teams report their points.