

## Sportsmanship

This is a fun league providing a safe and fun environment for all. Unsportsmanlike conduct will not be tolerated at any time. A Legion executive, league official, or the bar steward has the authority to have a player removed.

## League Play

1. League schedule will consist of round robin play for 11 weeks minus any holidays.
2. Each team will play every other team once if possible.
3. Cancelled nights during league play will NOT be made up.

## Playoff Format

1. The league will be divided into 2 divisions of 6 teams each for the playoff round.
  - The top 6 teams will be Division A.
  - The middle 6 teams will be Division B.
2. Teams will be ranked as follows:
  - Best win percentage (regardless of number of games played).
  - If tied, then by head-to-head records of the tied teams.
  - If still tied, then the team with the greater number of wins.
  - If still tied, then the team with the lesser number of losses.
3. Playoff round will consist of a round robin play for 5 weeks per division.
4. Each team will play each other team in their division once.
5. Each round, games will be played until one team wins 4 games or time expires (55 minutes). If game in progress isn't a complete game at time (no team has reached 11 points) then the game will continue until one team reaches 11 points.
6. Cancelled nights will be tried to be made up, or average of win/loss points from played nights will be used.
7. At the end of the division round teams will be ranked as follows:
  - Best win percentage.
  - If tied, then by head-to-head records of the tied teams.
  - If still tied, then the team with the greater number of wins.
  - If still tied, then the team with the lesser number of losses.
  - If still tied; then by league play standings and tiebreaker format.
8. The top four teams of each division will move on to the semi-final round. 1 vs 4, 2 vs 3, Teams 5 & 6 will not move on.

## Final Round

1. Playoff semi-final and final rounds will all be played on the final night. Consolation round may be played if time allows.
2. The semi-final and final round will be scored best 2 out of 3 games. Tiebreaker will be announced on finals night.
3. In each division the semi-final format will be: (7 pm) Team 1 vs Team 4, and (8 pm) Team 2 vs Team 3.
4. The winner of each semi-final in their division will advance to the final round at 9 pm.
5. Winner of the final round will be declared the Champion.
6. There will be cash payout prizes for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup>, plus prize for Consolation winners (if played).

## Playoff rules

1. Teams that have not arrived on time will forfeit the first game after 15 minutes. After 30 minutes match is forfeited, and the opposing team will be awarded the 4 points (2 points in finals) and the win.
2. Teams may start the first game with three players, if necessary, but should start with four players all following games. The fourth player may join the first game in progress when they arrive.
3. Borrowing a player is NOT ALLOWED for playoffs. To avoid forfeits, exceptions MAY be allowed. Contact the Convenor.
4. All players in playoff rounds should have played during league play AND must be on the regular season team roster. NO RINGERS. THIS IS ON THE HONOUR SYSTEM. Please play fair. We should not have teams saying that they have never seen a player all year!

**COMPLIMENTARY FOOD (beef on a bun + salad) WILL BE SERVED ON THE FINAL NIGHT! (All teams are invited to attend)**